

DISCIPLINE	DISTANCE (S)	TARGET(S) USED	SIZE OF BLACK	10 RING SIZE	NOTES / POSITIONS	USE STEEL TARGETS SIZE	
						SIZE OF BLACK	SIZE OF 10X
NRA							
INTERNATIONAL (3P)	300 M	MR-63	17.8"	5.85"	3 POSITION STAND, KNEEL, SIT	18	6
HIGH POWER RIFLE	200 Y	SR	13"	7"	STANDING SLOW FIRE	12	8
	200 Y	SR	13"	7"	SITTING OR KNEELING RAPID	12	8
	200 Y	SR-42	12.5"	4.5"	PRONE RAPID FIRE	12	4
	200 Y	MR-52	11.7"	3.7"	PRONE SLOW FIRE	12	4
	300 Y	SR-3	19"	7"	PRONE RAPID FIRE	18	8
300 Y	MR-63	17.8"	5.85"	PRONE SLOW FIRE	18	6	
H. POWER SIL. MIL. AUTO, B. POWDER	200M, 300M, 385M	FULL SIZE Chicken, Pig, Turkey, red. Ram at 385M			STANDING OFFHAND		
H. / F.BORE (F CLASS)	200 Y	MR-63	17.8"	5.85"	STANDING	18	6
	300 Y	MR-63FC - F	17.8"	2.85"	PRONE	18	3
CMP							
INFANTRY MATCH	200 Y	ARMY F SIL.	STANDING AT 200				
	300 Y	ARMY F SIL.	SITTING OR KNEELING AT 300				
NATIONAL MATCH	200 Y	SR	13"	7"	STANDING SLOW FIRE	12	8
	200Y	SR	13"	7"	SITTING OR KNEEL RAPID FIRE	12	8
	300 Y	SR-3	19"	7"	PRONE RAPID FIRE	18	8
PRESIDENT'S RIFLE (FULL MATCH)	200 Y	SR	13"	7"	SITTING & STANDING AT 200	12	8
	300 Y	SR	13"	7"	PRONE RAPID FIRE AT 300	12	8
HIGH POWER RIFLE	200 Y OR M	SR	13"	7"	STANDING	12	8
	300 Y OR M	SR-3	19"	7"	PRONE	18	8
SERVICE RIFLE	200 Y	SR	13"	7"	STANDING SLOW FIRE	12	8
	200Y	SR	13"	7"	SITTING OR KNEELING RAPID	12	8
	300 Y	SR-3	19"	7"	PRONE RAPID FIRE	18	8
	300 Y	MR-63	17.8"	5.85"	PRONE SLOW	18	6
VINTAGE SNIPER RIFLE	300 Y	SR-3	19"	7"	PRONE SUPP. FR. REST OR UNSUPP.	18	8
BENCH REST							
IBS200BR B.REST RIFLE	200 Y	IBS200BR	6"	1"	BENCH	6	
IBS300BR B.REST RIFLE	300 Y	IBS300BR			BENCH		
IBS200HR HUNTER RIFLE	200 Y	IBS200HR	6"	1"	BENCH	6	
IBS300HR HUNTER RIFLE	300 Y	IBS300HR			BENCH		

GAME ANIMAL SIZES FOR RANGING PURPOSES

Depending on your optic, 2 or more constant points of reference (Mil dots, fatter to thinner part of the 30/30 style crosshair, BDC reticles, etc) can be used to bracket animal from the TOP of the back, to the BOTTOM of the chest, and by adjusting magnification, will allow you a way to range an animal and use those reticle points of reference for holdovers when time is too short to adjust elevation.

18" = large deer / bear / **Zombie Silhouette torso (shoulder to shoulder)** sized game

12" = turkey / coyote sized game

8" = crow, woodchuck, rabbit / hare torso sized game (standing), fox, **Zombie Silhouette head.**

6" = squirrel sized game (standing), raccoon.

4" = most small game birds, small varmints (skunk, opossum, etc).

METERS TO YARDS 200 M = 218 Y / 300 M = 328 Y / 385 M = 421 Y